

Impaired Development of Eye-Hand Coordination in Children with Amblyopia

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Background & Aims

Normal adults reach and grasp objects with greater speed and accuracy using binocular vision compared to their dominant eye alone (e.g., Watt & Bradshaw, 2000; Loftus et al., 2004; Melmoth & Grant, 2006). These advantages are most marked during the movement end-phase, when binocular feedback concerning on-going changes in hand-target depth is used to control the final approach to the goal object & the application of the grip, but are reduced or absent in adults with persistent moderate-severe amblyopia (Grant et al., 2007) or lacking stereovision (Melmoth et al., 2009). Here we examined:

- Whether binocular stereovision provides similar benefits for normal children at ages spanning the critical period for amblyopia
- And whether performance of these eye-hand coordination skills is impaired in children with this condition, in relation to their deficits in visual- and/or stereo-acuity

Pre-Test Assessments

Established each child's

- Dominant (sighting) eye
- Binocular, Dominant & Non-Dominant eye LogMAR VA
- Stereoacuity
- Dominant (preferred) hand & arm length

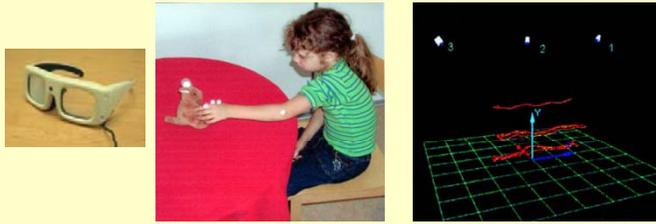
Exclusion criteria, normal children:

- Monocular logMAR VA >0.2
- Inter-Ocular logMAR acuity Difference (IOD) >0.1
- Stereoacuity >100 arc secs
- Ambidexterity



Hand Movement Recordings

Subjects reach for & precision grasped cylindrical household objects of 2 different diameters (24mm, 48mm) placed at 3 different locations (near midline, far ipsi-space, far contra-space) with respect to a standard (midline) starting hand position. They completed separate blocks of these trials in a random order (repeated 2-3 times) using Binocular Vision or just their Dominant or their Non-Dominant Eye – viewing conditions being controlled by liquid crystal (PLATO) spectacles – while their movements were recorded from 3 infra-red reflective markers attached to their preferred hand via a 3D-motion-capture system (ProReflex, Qualysis). Movement kinematics & error rates under each viewing condition were compared within- & between age- or subject-groups employing repeated measures ANOVA.



Main Findings

1. Normal Development, Visuomotor Control Strategies Change with Age:

- The **youngest** subjects relied on a predominantly feedforward (programmed or 'ballistic') strategy (Hay, 1979), spending little time using feedback to guide their hand in the Final Approach to the object (~20% of the overall movement duration, Fig.1).
- Whereas the **middle & oldest** children employed more balanced feedforward/feedback (adult-like) control of their Final Approach

2. Normal Development, Binocular Advantages Change with Age:

- Binocular vision provided few advantages in the younger children, being confined to:
- Reductions in the rate of premature Collisions with the object (Fig. 2) & more accurate grip sizes at initial contact in the **Early** age group
- Reductions in the Grip Application times (Fig 1) & Grip Adjustments (Fig 2) in the **Middle** age group
- But the **Oldest** children exhibited the full range of binocular advantages to those of normal adults, including reduced Approach Errors (Fig 2)

3. Abnormal Development, Children with Amblyopia

- Showed impaired reaching & grasping performance under all viewing conditions compared to age-matched normal subjects (Fig 3), even for the dominant (better) eye, with much longer Final Approach & Grip Application **times** (Fig. 4) and many (1.5-3 times) more **errors** in executing their grasp
- These latter (Fig 5) were least evident in patients with residual (coarse) stereovision, but relatively independent of the severity of their VA loss or the cause of their amblyopia.

Participants

[1] 36 developmentally normal children, divided into 3 age groups:

- **Early** childhood (ages 5-6 years; n=11) = during the sensitive period for amblyopia
- **Middle** childhood (ages 7-8 years; n=11) = at the end of the sensitive period for amblyopia
- **Late** childhood (ages 9-11 years; n=14) = after the sensitive period for amblyopia

Overall Binocular Visual Acuties were significantly better among the oldest vs. youngest children, but there were no age-related differences in mean IOD or stereoacuity (see below)

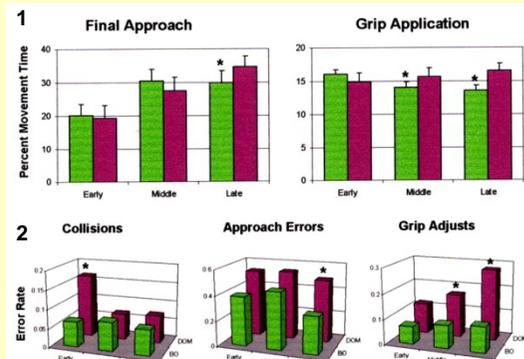
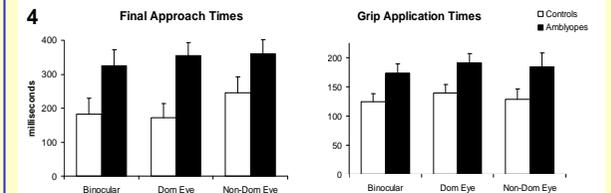
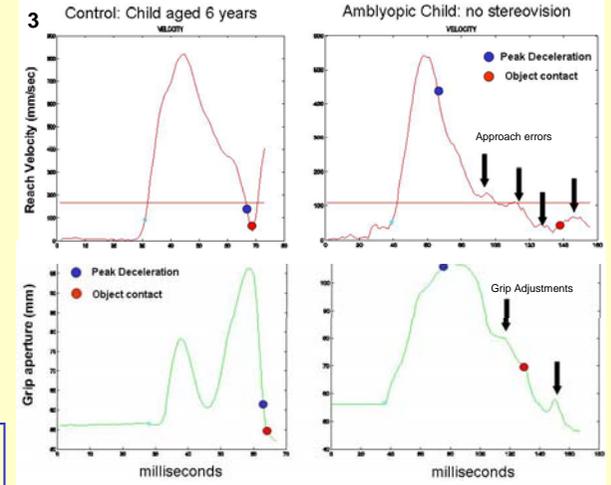
[2] 21 children with amblyopia, aged 4-8 years:

- 7 anisometropia; 11 strabismus; 4 mixed anisometropia + strabismus
- 10 mild amblyopia (IOD 0.12-0.28); 11 moderate-severe amblyopia (IOD 0.36-1.1)
- 10 'coarse' stereovision (55-3600 arc secs); 11 'negative' (undetectable) stereovision

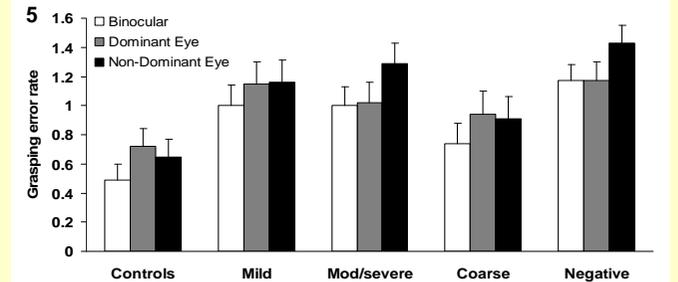
Group	Age (yrs)	Sex, Hand	Dom VA	Non-Dom VA	IOD	Stereo (arc secs)
Early (n=11)	6.5	7M, 10R	0.06	0.08	0.05	52
Middle (n=11)	8.1	6M, 10R	0.04	0.02	0.04	55
Late (n=14)	10.1	10M, 10R	0.01	0.03	0.04	52
Patients (n=21)	6.4	13M, 18R	0.03	0.51	0.47	na

References

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Binocular vs Dominant Eye performance in Normal Development



Conclusions

1. Binocular stereovision provides advantages for movement programming at all ages studied, and increases in importance as children incorporate 'on-line' visual feedback (e.g., about changes in hand-target depth) to guide the progress of their reach and grasp.
2. Restoring functional binocular vision may significantly improve the poor eye-hand coordination abilities of children with amblyopia.

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